

This book focuses on the use of graphs for the simulation and representation of transport networks, and is a completely revised and expanded update of the first edition of the same title. The success of the first edition is built upon in order to further improve the book for use as a practical reference, textbook, and as a scholarly exploration.

The book's scope covers networks in both spatial analysis and urban management, together with simulation using graph theory, a tool that makes it possible to create solutions to various classic problems such as the analysis of high-speed roads between one or more origins and destinations, the capacity of a network, and so on. It is also possible to apply these results to other applications such as personal networks and communications networks, making this book a valuable reference tool for professionals, researchers, and students working in these areas.

Philippe Mathis, EPHE, teaches at the University of Tours, France. He is also Director of the CESA where he has created and headed a research laboratory. He has been commissioned for numerous studies in the planning field at local and regional levels as well as by the French Ministry of Equipment.

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PART 4. GRAPH THEORY AND MAS. 317

Chapter 14. Cellular Graphs, MAS and Congestion Modeling 319
Jean-Baptiste BUGUELLOU and Philippe MATHIS

14.1. Daily movement modeling: the agent-network relation 320
14.1.1. The modeled space: Indre-et-Loire department 320

14.1.2. Diagram of activities: a step toward the development
of a schedule 321
14.1.3. Typology of possible agent activities 322
14.1.4. Individual behavior mechanism: the daily scale 323
14.2. Satisfaction and learning 324
14.2.1. The choice of an acceptable solution. 324
14.2.2. Collective learning and convergence of the model toward
a balanced solution. 326
14.2.3. Examination of the transport network 327
14.3. Local congestion 328
14.3.1. The peaks represent different types of intersections. 329
14.3.2. The emergence of congestion fronts on edges 330
14.3.3. Intersection modeling. 333
14.3.4. Limited peak capacity: crossings and traffic circles 336
14.3.5. In conclusion on crossings. 351
14.4. From microscopic actions to macroscopic variables a global
validation test 352
14.4.1. The appropriateness of the model with traditional throughput-
speed, density-speed and throughput-density curves 352
14.4.2. The distribution of traffic density over time 356
14.4.3. The measure of lost transport time by agents because of
congestion 357
14.4.4. Spatial validation 358
14.5. Conclusion 359
14.6. Bibliography 360

Chapter 15. Disruptions in Public Transport and Role of Information . . . 363
Julien COQUIO and Philippe MATHIS

15.1. The model and its objectives 364
15.1.1. Public transport 364
15.1.2. Hypotheses to verify 366
15.2. The PERTURB model. 367
15.2.1. Theoretical fields mobilized. 367
15.2.2. Working hypotheses 368
15.2.3. Functionalities 369
15.3. The simulation platform. 372
15.4. Simulations in real space: Île-de-France 373
15.4.1. Disruptions simulated in the Île-de-France public transport 374
15.4.2. Node-node calculations: measure of the deterioration of
relational potentials between two network vertices. 375
15.4.3. Unipolar calculations: measures of the deterioration of
traveling opportunities from a network vertice 381

15.4.4. Multipolar calculations: global measures of structural impacts	386
15.5. Simulations in theoretical transport systems.	388
15.5.1. The initial network and line creation.	388
15.5.2. Studied disruption.	390
15.5.3. Multipolar calculations.	391
15.5.4. Simulations integrating capacity constraints	396
15.6. Discussion on hypotheses.	401
15.6.1. Field of structural vulnerability.	401
15.6.2. Field of functional vulnerability	402
15.7. Conclusion	403
15.8. Bibliography	405
Conclusion.	407
List of Authors	423
Index	425